

Class	Judge	Handler	Dog	Age	Start#

Artistic merit (max. 100 points)		Technical merit (max. 100 points)	
Teamwork (max. 25 points)		Flow (max. 25 points)	
Charisma of the handler Charisma & motivation of the dog Working as a team		Consistency Timing Transitions	

Dynamism (max. 25 points)		Execution (max. 25 points)	
Dancing expression Rhythmic variations / accents / tempo Musical interpretation		Signalling Reactions to signals Execution	

Concept (max. 25 points)		Content (max. 25 points)	
Choice of music Idea Realisation of concept		Content & combinations Balance of moves & tricks Variations	

Choreography (max. 25 points)		Difficulty (max. 25 points)	
Development and structure Ringuse/balance Positioning/alignment		Moves Combinations Interactions/signalling	

0–5 inadequate

6–10 can be improved

11–15 good

16–20 very good

21–25 exceptional

Deductions						
Vocalisations (max. 20 points)	Health of dog (max. 20 points)	Incorrect use of props (max. 20 points)	Time overtime or shortage (per second 1 point)	Misconduct in the ring (max. 20 points)	Active Touching during routine (max. 20 points)	% HTM

Stopping by the handler ☐				Disqualification ☐ (see below)		
Leaving the ring	Use of training aids	Too many props	Soiling the ring	Unfair treatment towards the dog	Help from outside	Aggressive behaviour